



Quince is looking for you

3D Designer

Our company

Quince is a one-stop digital and retail activation agency.

Our passion is to build branded e-learning platforms with premium quality creative content with the use of gamification techniques to engage our clients' sales staff and help thousands of users worldwide to keep their knowledge up-to-date.

We also take care of branding, UX/UI design, AR, VR, VFX, interactive products and software development for major international brands from the Consumer Electronics, Healthcare and Telecom industries.

Quince is a unique, people-oriented company, which is reflected in loyal clients. Passion in your work, challenging yourself, taking responsibility, respect, having fun and exceeding expectations are core values.

Quince continuously invests in personal growth and in the latest technologies. More than 70 employees of various nationalities work at the headquarters in Amsterdam and in the Budapest office.

For more information about us, please visit our website on www.quince.hu.

Job function

As a 3D designer, you will work in the Budapest office, as part of a team, who creates world class digital and retail communication platforms, tools and innovative e-learning solutions.

Your work will involve close collaboration with graphic designers and the account team.

Being part of the designer team, your task is to assure that the images and animations delivers a great experience for a huge variety of products and activities, such as e-learning materials: 3d animations, still renderings, AR, VR, VFX, computer games and displays.

Things you should have

- 3+ years of proven work experience as a 3D Designer or similar role
- Thorough knowledge of the principles of 3D
- Experience using 3D software – ideally Maya and/or 3ds Max
- Experience using any of these render engines: Octane, V-ray, Redshift
- Experience in hard-surface modeling, animation, texturing, lighting, shading, postFX, rendering
- Full working knowledge of After Effects
- Familiarity with 3D workflow and a post-production environment
- Good spoken and written English level

Things, that make us happy

- Experience using simulation tools: Realflow, Bifrost, nCloth, Maya Fluid Effects
- Experience in storyboarding, scriptwriting, sound design, filming, photography and installations
- Experience using Adobe Creative Suite
- Basic Programming and Game Developer knowledge
- Experience with Unity
- Experience with Verge3D
- Experience with Wrike

Our offer

Quince has an open and stimulating company culture and barely knows hierarchy. You will be working in the nicest area of Budapest, in a convenient city center location with a magnificent view over the Danube and the Buda hills, in a cozy office with great people. Work-life balance is a core component of our culture and we offer a competitive salary package and benefits.

How to apply

Please send us your CV and portfolio/showreel to info@quince.hu (with the '3D Designer' subject).